

Yuli DAUNE FUNATO

Engineering Student looking for a 4 to 6-month Internship, starting January 2020

EDUCATION

ENSIIE

National Superior School for Computer Science in Industry and Entrepreneurship
Started Septembre 2017 | Évry
TWO YEARS OF ENGINEERING SCHOOL, STUDYING COMPUTER SCIENCE, APPLIED MATHEMATICS AND FINANCE
THIRD YEAR OF APPLIED MATHEMATICS BACHELOR'S DEGREE

LYCÉE CHARLEMAGNE CPGE

Two-year undergraduate study in Mathematics, Physics and Computer Science, preparing for national entrance exam to top engineering schools
2015-2017 | Paris 4
CERTIFICATE OF COMPLETION WITH FIRST-CLASS HONOURS

LYCÉE HENRI MATISSE

High School, Science stream
2012-2015 | Montreuil
A LEVEL, SCIENCE STREAM, WITH HONOURS

SOCIAL NETWORKS

LinkedIn: Yuli Daune Funato

CLUBS

JUNIOR ENTERPRISE

Treasurer at DIESE, ENSIIE's Junior Enterprise

OTHER CLUBS

Member of the cybersecurity club at ENSIIE
Regular member of staff at LAN events organized at ENSIIE

INTERESTS

MUSIC

Piano • Violin • Solfeggio

LITERATURE

Writing of novels
Philosophy • Zetetics

MAIN QUALITIES

Seriousness • Creativity • Dedication

PERSONAL INFORMATION

Name : Daune Funato

First name : Yuli

Nationalities : French, Japanese

Birth : 08-28-1999, Paris 12

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SKILLS

LANGUAGES

- Trilingual : English-French-Japanese
- B2 Level in Spanish
- Currently learning Russian and Korean (Autodidact)

COMP. SCI.

Languages

C • C++ • Java • Python • OCaml • CamlLight • Bash • R

Web

HTML • CSS • PHP • JavaScript

Software

MySQL & PostgreSQL • MicrosoftOffice & OpenOffice • Paint • GIMP

Emacs • Notepad++ • Unix •

Formal Methods & Theorem Proving

HOL • Coq • Prolog • B & Event-B

RELEVANT EXPERIENCE

INTERNSHIPS

2019 | Czech Institute of Informatics, Robotics and Cybernetics

INTERNSHIP AS JUNIOR RESEARCHER

- 8 week internship in a laboratory, implementation and machine learning on a natural deduction prover, supervised by J. Urban

2018 | EuroFeedback

INTERNSHIP AS SOFTWARE ENGINEER

- 3 month internship in a Start-Up as a Software Developer : creation of a time-tracking application using C#/NET

PROJECTS

2017-2018 | ENSIIE

PROJECTS DONE AS PART OF ENSIIE SCHOLARSHIP

- C Project : Maze Generator & Solver
- C Group Project : Team Management, Board Game Creation
- Web project : Creation of a Website including a Database

PERSONAL INITIATIVE PROJECT

2016-2017 | Lycée Charlemagne

IMPLEMENTATION OF TURING MACHINES IN CONWAY'S GAME OF LIFE

- Creation of Logical gates in Conway's Game of Life
- Use of Python & CamlLight
- Self-taught OCaml